



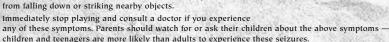
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SAFETY INFORMATION

A very small percentage of people may experience

ABOUT PHOTOSENSITIVE SEIZURES

a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games. These seizures may have a variety of symptoms including: lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury



The risk of photosensitive epileptic seizures may be reduced by sitting farther from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing. Other Important Health and Safety Information. The Xbox® Instruction Manual contains important health and safety information that you should read and understand before using this software.

AVOID DAMAGE TO YOUR TELEVISION

Do not use with certain televisions. Some televisions, especially front- or rear-projection types, can be damaged if any video games, including Xbox® games, are played on them. Static images presented during the normal course of game play may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be played safely on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played on your set.

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NEWS TO BE TRUSTED!

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SAN ESPERITO

VANGUARDIA

No. 68834 Thursday, April 20, 2006

THE BLACK HAND OF PRESIDENT MENDOZA



President Salvador Mendoza

Last week's violent uprising in the capital of San Esperito heralded the start of a coup as the Parliament building was stormed by military forces. Chaos spread to the streets as gunfire rang in the air and the sun set over a weekend of violence.

The leader of the uprising and new order is General Salvador Mendoza. In a press dispatch, the new Government claimed to have "freed the nation from a pack of vultures feeding off the corpse of the national constitution."

Since becoming president, General Mendoza has brought in "foreign security specialists" to subdue uprisings in the unstable regions surrounding the capital. Asked whether the security specialists are mercenaries, the President scoffed, "I will not stand by idly as parasitic motherless dogs pillage my country."

A U.S. government dossier disclosing secret agency information was discovered earlier this week. Security services have gone into overdrive to establish its source.

U.S. chiefs confirmed that a Top Secret U.S. Government Agency operative was arrested on suspicion of contravening the Official Secrets Act and released pending further inquiries. More arrests are expected, while the largest spy hunt in the U.S. for some years continues.

EL PRESIDENTE: U.S. GUILTY OF "BLATANT INTERFERENCE"



Pro-democracy rebels attack a munitions dump near San Esperito.

President Mendoza has accused the U.S. of supporting rebel causes. Mendoza stood firm against mounting pressure from the United States to permit United Nations checks of his anti-drugs program. Mendoza accused Americans of "blatant interference" after the U.S. hinted at its support for the rebels. The U.S. dismissed Mendoza's claims as "paranoid propaganda."

VIOLENCE IN PROVINCIA MIRASOLES



Route into the village of Media Luna in Provincia Mirasoles.

Violence erupted in the village of Media Luna as clashes between Guerrilla forces, The People's Revolutionary Army of San Esperito (P.R.A.S.E.) and Mendoza's uniformed militia left five dead.

"Mendoza is a rabid dog that should be put to death," said revolutionary leader José Caramicas, "We will not rest until our people are free."

Caramicas continued, "You too can start an insurgency in Government-controlled settlements. First, start an attack on the defending forces (police/army). Find a Guerrilla (green! icon) on the minimap. Press ② when you see the action icon (page 7). Kill the Government forces to liberate the area and earn rewards and prestige points,"

Following angry demonstrations elsewhere in the province, Government soldiers have occupied the area to deal forcibly with any further uprisings.

President Mendoza released the following statement: "We condemn the shameful act of attacking our officers in Media Luna and know it to be the work of rebel looters. This behavior will not be tolerated."

■ PRESTIGE POINTS

Earn prestige points by doing work (liberations, side and story missions) for Guerrillas and the Rioja cartel. Gain rank by earning prestige points, and get rewards when you gain rank. See related story on page 8.

■ SAFEHOUSES

Guerrilla missions unlock more safehouses when you gain rank. Upgrades enhance equipment provided in safehouses.

■ SAVE GAME

Save your game from any save point (located in safehouses). Press A to display the save screen. Choose a save slot and press A to save.

CARAMICAS JAILED

José Caramicas, leader of The Peoples Revolutionary Army, was sentenced yesterday to El Grande Fort, the Government's penal institution. President Mendoza defended the verdict, saying: "The sentencing of this terrorist will end rebel violence!"

Caramicas' sister, Esperanza, called for a fair hearing for her brother, who she believes is the victim of political conspiracy. She has appealed to the United States to intervene. U.S. intelligence agencies are rumored to be monitoring the situation.

Caramicas, a popular hero in many provinces, will be escorted to the Fort under armed guard. Esperanza believes her brother's life will be in danger once he arrives at the prison.





BASIC CONTROLS



0	Move
⊕ ←/→	Cycle weapons Cycle through options (on menus)
9 1/1	Quick access to grapple hook and mines
B	Aim/Camera control
Click (R	Change camera view (3rd person/shoulder
•	Throw grenade
0	Cycle targets
B	Fire weapon
•	Reload
B	Jump
Α	Action/Use Confirm/Next (on menus)
0	Cancel/Previous (on menus)
0	PDA
0	Pause Menu



Airplane Flying

Bank left/right Accelerate Brake

0 ←/→

Helicopter Flying

Forward/reverse Turn left/right Increase altitude Decrease altitude R

Skydiving & Parachuting

Dive Slow down Turn left/right Open/Close canopy



Stunts

Assume stunt position From stunt position: Jump to nearby vehicle Parachute off vehicle Jump off vehicle Re-enter vehicle





Grappling onto Vehicles

From stunt position, use the grappling gun to hook a vehicle. Press and hold R to move into stunt position on the grappled vehicle.



HUD

SAN ESPERITO VANGUARDIA Thursday, April 20, 2006





INVENTORY

Shows your equipped primary and secondary weapons, and amount of ammo for the selected weapons.

Displayed when you take damage, this indicates your current/ max health.



SWAP ITEMS INDICATOR

Indicates when a weapon is available to swap.



RETICLE

Changes from a cross to a circle when a enemy is locked-on.



MINIMAP

Compass/Direction Indicator — Allows you to navigate the maps. Altimeter - Shows your elevation. When this flashes red, you're close to the ground.



WANTED LEVEL

To the left of the minimap, numbers represent the level of the police hunt for the agent (you): 1 is lowest. Flag indicators show if the province you're in is Government-run, Guerrilla or currently unstable.

ICONS



MISSION OBJECTIVES (red) Show the direction and distance to your next mission objective. When multiple objectives are active, each has its own indicator.



SIDE MISSION ICONS

(green or vellow) Offer the opportunity to earn vehicles, weapons, equipment and prestige points from different factions. Activate side missions by communicating directly with rebel Guerrillas.



SAFEHOUSE

Rioja and Guerrilla cartels run safehouses where you can collect new weapons, regain health and store exotic vehicles.



SETTLEMENT

San Esperito has over 300 towns, cities and villages, indicated by house and tent icons.



STORY MISSION BRIEFING

(various)

Talk to your commander to receive new orders.



RACE MISSION ICON

Indicates the location of illicit and dangerous races. Participating in races jeopardizes your well-being.



INTEREST POINT (black dots) Represent points of interest that you should explore for helpful equipment.



COLLECTABLE OBJECTS

(blue dots)

The San Esperito islands are littered with objects that you can collect and exchange for rewards.

PDA



MAP

Displays a map of the islands of San Esperito, Scroll the map by moving . Zoom in and out by moving 1 1/1.



POLITICAL MAP

Shows the political status of a province on the map, e.g. Government-run or Guerrilla.



EXTRACTION

Call for extraction. The PDA gives your co-ordinates to your support team. You then release a red flare to mark the exact position of the extraction. The PDA then shows a list of available safehouses. When vou select a destination, the extraction team is deployed.



MISSION INFORMATION Provides real-time mission

information and objectives.



GUERRILLA RELATION Provides faction-ranking

information showing your rank in the rebel army.



RIOJA CARTEL RELATION Provides faction-ranking

information showing your rank in the Rioja drug cartel.



HEAVY DROP

While in the field, you can request that agency vehicles be air-dropped to your location. Use the PDA to give coordinates and then a release a flare to mark the exact DZ (drop zone).



STATISTICS

Displays agent and mission statistics.







PRESTIGE POINTS

REBELS OFFER REWARDS

Rebel bosses are reported to be offering enormous rewards (prestige points) to anyone completing side missions. These bosses are extremely dangerous and can be identified by green! icons. The rebels are technically savvy and employ complex communications systems for countersurveillance.

Police are appealing to the populace to notify them immediately if they are approached by Rebel bosses. In a statement today, President Mendoza vows: "Anyone withholding information



on these known felons and taking their rewards will be shot!"

RIOJA CARTEL FEELS DEA HEAT

In a related story, Rioja cartel members, identified by yellow ! icons, are reported to be offering huge amounts of prestige points to civilians for help with missions. U.S. government officials have declared war on Rioja drug lords, as Esperitian cocaine floods U.S. borders.

DEA mouthpiece John Mckinley, speaking at a press conference in New York, pleaded: "If you meet any cartel members, please contact the DEA immediately, All calls are confidential."

RIOJA RACING



Race fast cars, boats and planes on the ultimate day out! Join the Rioja Racing Team and earn big prestige points when you win!

- Races are timed through checkpoints, with different start points (checkerboard icon) located across the island.
- Racers must pass through all checkpoints in correct order to

VEHICLE HIJACKING



Numerous vehicles have been stolen over the last few months, indicating a sharp rise in hijacking crimes. Eye witnesses state that thieves step up to the vehicles, press and then get in and drive off.

A police spokesperson reports, "It's difficult for vehicle owners to protect themselves, as the thieves often carry weapons." Extra police have been put on patrol to combat these crimes.

GUERRILLA ARMS CACHE

A huge arms cache discovered on the island is thought to belong to the Guerrilla movement. A Government spokesperson released these details:

HAND GUNS

Pistol: Moretti P.94

Silenced pistol: Galini M39 "Husher"

Revolver: Harker 357

Sawback

SUBMACHINE GUNS

One Handed: Aviv Scarab

Silenced: Nova 9

Two Handed: Aviv Panthera



SHOTGUNS

Sawed-off: Dawson 61 Sports Model

Pump Action: Moretti CCW

Centurion

Automatic: Moretti CCW

Praetorian



ROCKET PROPELLED GRENADE LAUNCHERS

Disposable: RPG M-112

Rocket Launcher: Mako Ocra

Grenade Launcher: Mako Hammerhead



ASSAULT RIFLES

Standard Issue: Adler FF M-72

Assault Sniper: Lance FDL

Heavy/Slow: Fleisher AR-5 Blizzard

High Tech: Haswell Gen2 Vindicator Sniper Rifle

Standard Sniper: Barclay

Phantom





PROTEC GRAPPLER G3

Protec Grappler G3 When fired the gun shoots a magnetic hook that locks-on to a vehicle. The hook is connected to a wire. which is connected to the firer.

EXPLOSIVES

Grenade

Timed Explosive/Triggered **Explosive**

Remote Trigger







REWARDS

You can earn huge rewards for successfully completing missions.

■ MISSION REWARDS

Completing main missions unlocks new agency safehouses, which may contain new vehicles or weaponry. Opening up a new safehouse also triggers the destablization of the province in which the safehouse is located, allowing you to begin its liberation.

SIDE AND BONUS MISSIONS

Performing side missions for the Guerrilla cartel earns you prestige points, which elevate your rank within the Guerrilla army and unlock access to new weapons and military vehicles. Successfully completing side missions for the Rioja drug cartel raises your rank with that faction and unlocks luxury vehicles.

IN-GAME ASSISTANCE



Tom Sheldon and Maria Kane are so smitten with the culture and history of San Esperito that they urge any fellow Americans on the islands to visit them any time. They offer a wealth of information on activities throughout the islands.

"There's plenty of action in San Esperito," advises Tom. "Come by and visit us! We're just the people to help you find it!"

OPTIONS

START GAME Start the game.

SETTINGS

General:

- Controller Vibration (Off/Low/High)
- Action Camera (On/Off)
- Subtitles (On/Off)
- Invert Up/Down (On/Off)
- Default Settings (Restore original settings)

HUD:

- Health Bar (Dynamic/Show/Hide)
- Weapon Selector (Dynamic/ Show/Hide)
- Objective Info (Dynamic/Show/Hide)
- Action icons (Dynamic/Show/Hide)
- Minimap (Dynamic/Show/Hide)
- Default Settings

Video:

- Motion blur (On/Off)
- Default Settings

Adjust volume settings for:

- Music Volume
- Dialogue
- Sound Effects

Controls:

■ Controller Setup (Select a controller configuration)

Credits:

■ View game credits

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